

**In the Specification:**

On page 25, delete the first paragraph and replace it with the following paragraph, which has been marked up to indicate changes relative to the previous version:

Following the processing of WM\_INITIALDIALOG the controls are walked using EnumChildWindows (step 230). Following this, whether the node has an associated child element is determined (step 232). If there is no style element, other defaults such as the font, e.g., in the style specification or as used in the last control element, or as specified in the execution context due to accessibility reasons etc., is invoked (step 234). If there is an associated style element then WM\_SETFONT surfaces the Font information (236). Similarly, other messages are passed to the application's DialogProc (step 238). It is important to pass these messages and the LPARAM is saved for providing the application's DialogProc with a reference to the runtime tree in the messages. The changes specified by the messages are implemented (step 240) followed by further processing by using messages if there is no exit (step 242). In the case of an exit, the dialog is dismissed (step 244). It is to be noted that the controls implemented often are dynamic and are changed by messages received from the operating system while sending messages to the application in response to events and the like.